Zetland Primary School

|  | Autumn 1 | Autumn 2 | Spring 1 | Spring 2 | Summer 1 | Summer 2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Topics and Objectives | Number and Place Value <br> - Count to and <br> across 100, <br> forwards and <br> backwards, <br> beginning <br> with 0 or 1 , or <br> from any <br> given number. <br> - Count, read <br> and write <br> numbers to <br> 100 in <br> numerals; <br> count in <br> multiples of <br> twos, fives <br> and tens. <br> Place Value <br> - Given a number, identify one more and one less. <br> - Identify and represent numbers using objects and pictorial representatio | Geometry of shape <br> - Recognise and name common 2-D and 3-D shapes, including: 2-D shapes (e.g. rectangles (including squares), circles and triangles) <br> - 3-D shapes (e.g. cuboids (including cubes), pyramids and spheres). <br> Place Value (within 20) <br> - Read and write numbers from 1 to 20 in numerals and words. <br> - Write numbers 1120 <br> - Compare numbers and groups 11-20 <br> - Order groups and numbers 11-20 | Addition and Subtraction (within 20) <br> - Represent and use number bonds and related subtraction facts within 20. <br> - Add and subtract onedigit and twodigit numbers to 20 , including zero. <br> - , Find and make number bonds <br> - Making 10 <br> - Subtract crossing 10 and not crossing 10 <br> - Related facts <br> Place Value (within 50) <br> - Represent numbers to 50 <br> - One more and one less <br> - Compare objects and | Length and Height <br> - Compare, describe and solve practical problems for: lengths and heights (e.g. long/short, longer/shorter, tall/short, double/half) <br> Weight and Volume <br> - mass/ weight (e.g. heavy/light, heavier than, lighter than) <br> - capacity/volu me (e.g full/empty, more than, less than, half, half full, quarter) <br> - Measuring and begin to record mass/weight and volume/capaci ty | Multiplication and Division <br> - Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representatio ns and arrays with the support of the teacher. <br> - Count in $2 \mathrm{~s}, 5 \mathrm{~s}$ and 10s <br> - Make and add equal groups <br> - Make doubles <br> - Make equal groupsgrouping <br> - Make equal groupssharing <br> - Make arrays <br> Fractions | Place value (within 100) <br> - Count forwards and backwards within 100 <br> - Compare and order numbers <br> - One more, one less <br> - Partitioning numbers <br> Measurement (Money) <br> - Recognise and know the value of different denomination s of coins and notes. <br> Measurement (Time) <br> - Sequence events in chronological order using language (e.g. before and |

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Maths Matrix
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