

Please remember to send some photos to the email address – we would love to see what you've been up to! RZPY1-2@zetland.org.uk

<p>PE Keep it moving! Choose from all the resources listed in previous weeks – have fun! ☺</p> <ul style="list-style-type: none"> - Joe Wicks PE. - Cosmic Kids Yoga (you can select a theme such as Minecraft, Frozen, Pokemon etc. Will promote a healthy mind). - Just Dance (lots on YouTube). - www.bbc.co.uk/teach/supermovers 	<p>Phonics Watch Alphablocks – Long Vowels: https://www.youtube.com/watch?v=bFq4k7-fvIM Be a sound detective and list which of our sounds you can spot. Write 5 words for each of the sounds you have spotted. Practise reading the words by marching and using your arms. Write a sentence for each of the sounds you have spotted.</p>	<p>Reading Comprehension</p> <ul style="list-style-type: none"> - Listen to the reading of the story 'Mr Gumpy's Outing on You Tube. - Pause the story when Mr Gumpy tells the goat not to kick (1m 31s). <p>Activity – Predict what will happen next in the story. Now that all the animals are in the boat, what will happen? Write 4 or 5 sentences to explain what you think. You could also draw a picture. <i>*Remember to think carefully about capital letters, full stops and finger spaces.</i></p>									
<p>Maths – Track Games Make a number track 0 to 20. Play games on it.</p> <table border="1" data-bbox="206 740 772 778"> <tr> <td>0</td> <td>1</td> <td>2</td> <td>3</td> <td>4</td> <td></td> <td></td> <td></td> <td></td> </tr> </table> <p>Throw a dice. Move along that number of spaces. BUT before you move, you must work out what number you will land on. If you are wrong, you don't move! The winner is the first to land exactly on 20. Now play going backwards to 1.</p>	0	1	2	3	4					<p>Science Again, think carefully about 'The Lighthouse Keeper's Lunch'. Last week, you described the habitats of the characters. This week, look carefully at the pictures. Can you spot any micro-habitats? Make a list of the micro-habitats you can see. Then, think carefully about what might live there. *Micro-habitats are smaller habitats within a larger habitat. E.g. under a log, in a rock pool.</p>	<p>Topic</p> <p>Find out about different lighthouses around the UK and their history. e.g. Bamburgh Lighthouse in Northumberland, Beachy Head Lighthouse, or Hartlepool Heugh Lighthouse.</p> <p>Create a poster about the different Lighthouses in the UK.</p>
0	1	2	3	4							
<p>Writing Create a new lighthouse keeper that could look after the lighthouse while Mr Grinling goes on holiday. Draw a picture of them. Write a character description about them with the subheadings – what he/she looks like, what his/her personality is like/what he/she likes to do and other information about them.</p>	<p>Maths – Go Fish: Pairs for 20. To build on the game that you played last week. Make your 3 sets of number cards up to 20.</p> <p>Play Go Fish to add numbers to 10. E.g. you have fished a 10 (when choosing a card), what number do you need to make 20? The winner is the first person to find all pairs that add to 20.</p>	<p>Music – Sea Shanties As our topic is 'All at Sea', we will be learning to sing some Sea Shanties. This week's sea shanty is 'A Pirate Ship Sailed on the Alley Alley O'. Listen to it here: https://www.youtube.com/watch?v=1mvKhUUclB0 Sing along and make some actions ☺</p>									